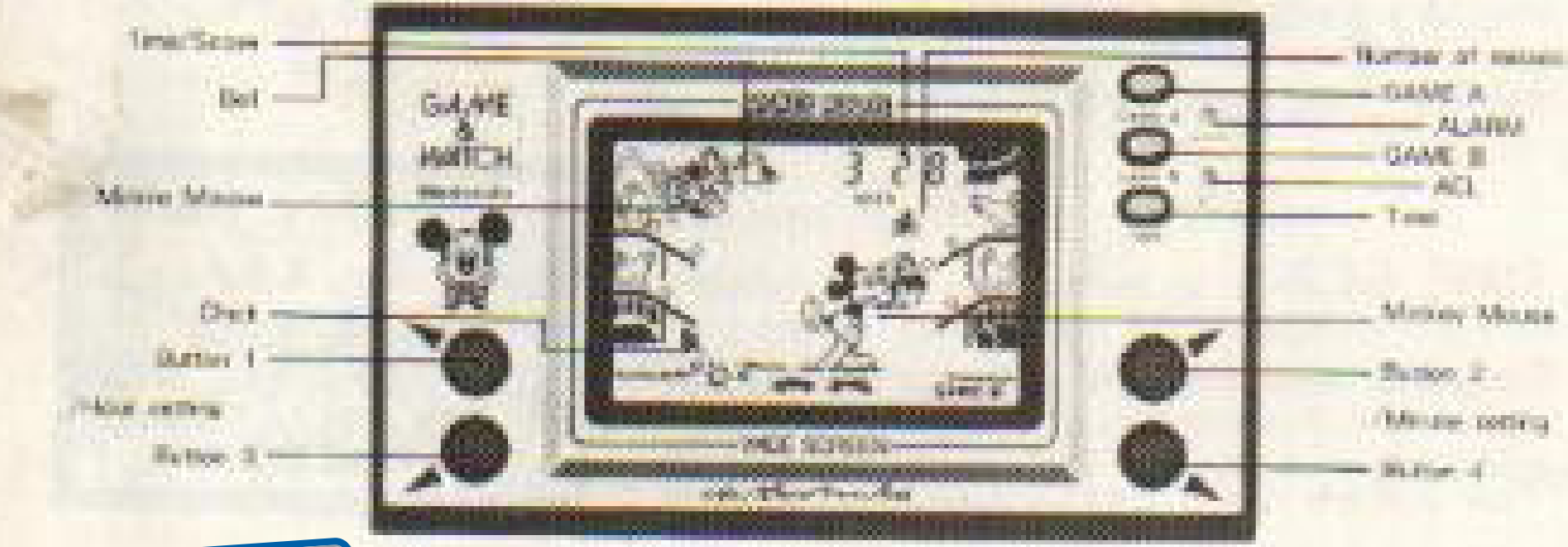
# ELECTRONIC

MICKEY MOUSE ( MC-25 )

# GAME & WATCH

# WIDE SCREEN




http://www.replacementdocs.com

## INSERTING THE BATTERIES

Insert two LR43 or SR43 batteries into battery compartment with the positive electrode atop.

When the batteries are exhausted, the display becomes vague and hard to look at, and the sound becomes low or be completely lost. In such a cases, replace the batteries immediately. (This unit may fail if batteries are left exhausted.)

## TIME SET

Push ACL switch lightly with a sharp pointed instrument. Push lightly and do not hold the point down. A display will appear as illustrated.

By pressing Button 1, you will control the hours. Button 2 controls the minutes. When you have set the desired time, press the TIME button and the clock will start. Pattern moves every second.

## ALARM SET

Push ALARM switch lightly with a sharp pointed instrument. Bell mark should appear. (If bell mark does not appear, push again.) Alarm is set when bell mark is on the screen.

By pressing Button 1 you will control the hours. Button 2 controls the minutes. After setting numbers in above manner, push TIME key to set the time as an alarm time. Check AM/PM of time.

At the alarm time Minnie Mouse appears and swings a bell to notice the time. Alarm sound continues for one minute. Push TIME key to turn off alarm sound. (When GAME & WATCH is in game mode at alarm time, Minnie Mouse swings a bell without sound.)

Push TIME key to check the alarm time. It is indicated while the key is depressed.

## GAME A

Chicken lays eggs. Control Mickey Mouse so that he catches them in his basket. There are 4 control buttons.

1. Press GAME key A. Highest previous score will be displayed. Game A begins when key is released.
2. 1 point is scored for every egg Mickey Mouse catches.
3. There are 4 egg drops. In game A, eggs fall from 3 drops only. The drops change according to the number of misses.
4. When Mickey Mouse drops an egg, one miss is scored.
5. Misses are registered according to the following pattern.

* When Minnie Mouse does not appear:
Egg falls and breakes. Then a "MISS" signal will sound. In this case, 1 miss is registered.

* When Minnie Mouse appears:
When an egg is dropped, a "MISS" signal sounds, the "Break" mark turns off, a chick comes out of the egg and walks away. Chick and broken egg shell vanish from screen, and "MISS" mark turns on and off. When two "MISS" marks turn on and off, one miss is registered. 3 misses and the game ends.

6. When player reaches a bonus score (200 or 500 points), any miss marks indicated at the time are erased with a fanfare and game continues.
7. Minnie Mouse appears and disappears at 5-second intervals.
8. As score increases, eggs fall in increasing numbers and at faster speed. With each 100 points, the number and speed of eggs return to original, then start increasing again.

## GAME B

Eggs fall from 4 drops. The rest of the game is the same as GAME A.

## CAUTIONS

1. Do not use pencil or pin when pressing ACL or ALARM switch.

2. As the unit is made of precise electronic components, avoid the use and storage at an extreme temperature or heavy shocks.
And never open or dismantle the unit. These can result in damage.

3. Especially at low temperatures, the response speed may slow down or the lighting may fail. As the liquid crystal is destroyed at high temperature, never leave the unit in a car which is exposed to direct sun light.

4. As exhausted batteries will give an adverse effect to the unit, replace them without delay. (If the battery is exhausted, the display of the liquid crystal will become vague and difficult to look at.)

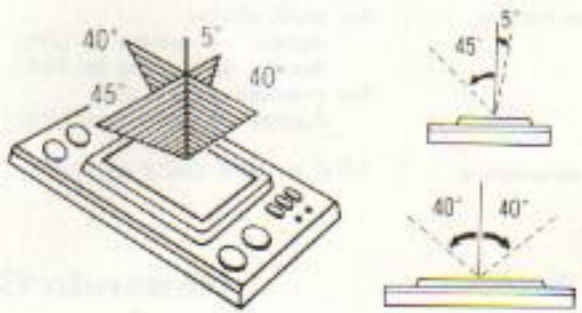
5. Be careful not to press the liquid crystal display heavily. Otherwise, the display may fail.

6. Do not put the unit in the pocket at the back of trousers. The display may be damaged when you take a seat.

7. Wipe any dust with a soft dry cloth.

8. Do not use volatile oils such as thinner or benzine and alcohol for wiping.

9. The liquid crystal may be difficult to look at depending upon the angle. The best angle at which to look is as illustrated in the figure.



## SPECIFICATIONS

| | | |
|---|---|---|
| Accuracy of the clock | : | Average daily differential within ± 3 secs. (under normal temperature) |
| Battery | : | Two Alkali-Manganese batteries (LR43 or SR43) |
| Life of the battery | : | For clock display<br>Approx. 6 months on LR43<br>Approx. 12 months on SR43<br>For one-hour-game a day<br>Approx. 6 months on LR43 |
| Working temperature | : | 10°C to 40°C (50°F to 104°F) |

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